



Minor Hero			Patron													
Movement	Combat	Speed	Resolve	Armor	Health											
Items (max 3):			Injuries:													
Monster Slayer						Looter										
						Survivor										
Heroic Resolve																

Minion			Type		
Movement	Combat	Speed	Resolve	Armor	Health
Items (max 1):			Injuries:		

Minion			Type		
Movement	Combat	Speed	Resolve	Armor	Health
Items (max 1):			Injuries:		

Minion			Type		
Movement	Combat	Speed	Resolve	Armor	Health
Items (max 1):			Injuries:		



Minion			Type		
Movement	Combat	Speed	Resolve	Armor	Health
Items (max 1):			Injuries:		

Drachma:	
The Vault	
The Camp	